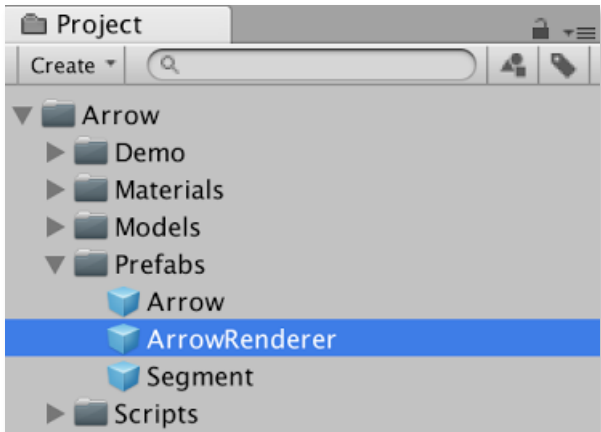


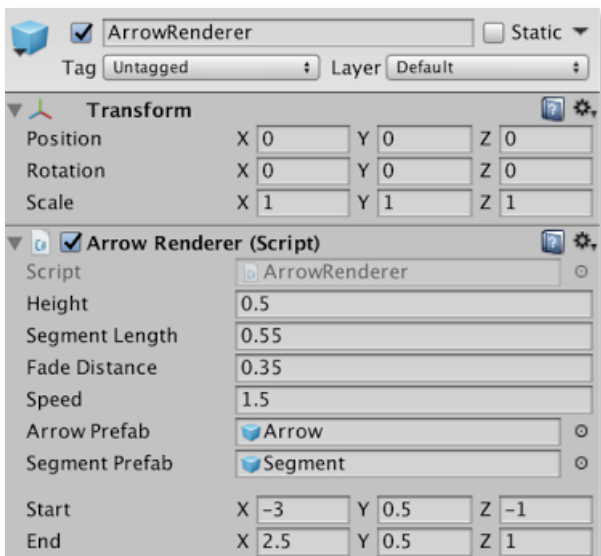
Arrow For TCG

Step 1



- Add ArrowRenderer prefab into your Hierarchy.

Step 2



- Set Start/End points in world space.
- Parametrize your arrow.
- All parameters are accessible from other scripts.